PLAYER GUIDE





BCA Pool League

www.playbcapool.com All rights reserved.

CueSports International (CSI)...parent company of the BCA Pool League & USA Pool League www.playcsipool.com All rights reserved.

Contents	
HIGHLIGHTS	
Eligibility & Minimum Age Requirements	
NEW DIVISION: Elite 10-Ball Team Division (Limited Entry)	
CSI Group Play Format Teams Guaranteed 5 Matches*	
Singles Match Times Extended to Two (2) Hours	2
Format Change for Singles Divisions	2
Diamond Pro-Am Tables	2
Free Vegas Entries	
Rule Changes	2
SCHEDULE OF EVENTS	3
GENERAL INFO	
Important Dates	
Refunds & Changes	
Safety Rules & Regulations	
On-Site Registrations	
Event Fees	
Digital Membership Card & Valid Photo ID Required	
Dress Code	
Hotel Accommodations	
FargoRate	
Don't Get Disqualified	
Verifying your Registration	
Start Times & Format	
Match Conflicts	6
Payouts	
Player Agreement	
SINGLES	
Eligibility	
Singles Divisions	
TEAMS	
Eligibility	
Core Roster & Substitutions	
10-Ball Teams Format - CSI Group Play All Teams Guaranteed 5 Matches*	
CSI Group Play Stage 2 Advancement Table	
Team Divisions	
ELITE PLATINUM 10-BALL TEAMS (LIMITED ENTRY) Elite Team Division	
Elite 10-Ball Teams Format Possibility #1 (11 Teams or Less) - CSI Group Play All Teams Guaranteed 5 Matches*	
Elite 10-Ball Teams Format Possibility #2 (12-16 Teams) – Round Robin	
ON-SITE SCOTCH DOUBLES LIMITED ENTRY TOURNAMENT	
2 ND CHANCE TEAM TOURNAMENT	
MINI-TOURNAMENTS	
Eligibility	11

HIGHLIGHTS

Eligibility & Minimum Age Requirements

This event is owned and operated by the Amusement & Music Operators of Wyoming (AMOW), an affiliate association to the BCA Pool League. In the past, this event was restricted to AMOW league members only. However, **this event is now open to all BCA Pool League members** who have played at least four (4) weeks in a single division session between Jan 1, 2024, and the registration deadline. The four (4) weeks must be played with at least seven (7) calendar days between match dates. Also, please note that all participants must be 21-years of age for this event.

NEW DIVISION: Elite 10-Ball Team Division (Limited Entry)

The Elite Platinum Team division will be non-handicapped and limited to the first 16 eligible teams with a maximum team Fargo rating of 2,600 and a minimum team Fargo rating of 2,000. The format will be dependent on the field size. Please see the "ELITE TEAMS" section. When this division is full, all other teams must participate in the other 10-Ball Teams divisions with a maximum team Fargo rating of 2,200.

CSI Group Play Format... Teams Guaranteed 5 Matches*

Most team divisions will use the CSI Group Play format (the Elite Platinum division format may vary). Stage 1 is a group stage and Stage 2 is a single elimination final bracket. In Stage 1, teams are randomly drawn into 5 separate matches*, each consisting of 16-racks for 4-player teams. By rule of the AMOW, if your team does not complete Stage 1, then all team members may be suspended from AMOW events indefinitely. The teams that perform the best advance to Stage 2. All matches are handicapped using FargoRate. See the "TEAMS" section of this player guide for more detail.

*Excluding factors beyond the control of AMOW such as forfeits, drop-out teams, no-shows, byes, etc.

Singles Match Times Extended to Two (2) Hours

In the past, Singles matches were scheduled for 90 minutes. While most matches are complete within 90 minutes, many do not. When this happens, subsequent matches, and ultimately the entire tournament, get delayed. Therefore, we are now scheduling singles matches for two (2) hours to allow sufficient time and provide a better experience for everyone. For any matches that still do not complete on time, CSI delayed progress rules, which can be found in the CSI Tournament Regulations, will be strictly enforced.

Format Change for Singles Divisions

We want to have the opportunity to play in as many divisions as possible. To do that efficiently, it is important to complete one division before the next one begins. The end of a double elimination bracket takes too much time to complete for just a small number of people, causes match conflict, delays, and frustration for everyone. For example, when there are only four people remaining, it can take eight more hours to finish. To accommodate the growth of the event and still provide everyone the opportunity to play in multiple divisions, the format of all singles divisions will be slightly modified. The format will be double elimination down to the prize money rounds and then switch to single elimination (with a slightly longer race). This will still allow plenty of play for everyone while also completing the divisions in a timely manner.

Diamond Pro-Am Tables

This event will feature 7-foot Diamond Pro-Am tables.

Free Vegas Entries

The winning team of each division with eight (8) or more teams will receive free entry into the 2025 BCA Pool League World Championships. Visit www.playcsipool.com/free-entry for the details and conditions. No additional exceptions can be made to the requirements listed on the Free Vegas Entries Program webpage.

Rule Changes

The Official Rules of CSI, 10-Ball Rules 4-1 and 4-5-3 are modified as follows:

- M1. The 10-ball may not be legally pocketed for a win on a combination. It is not a legal object ball until it is the only object ball on the table.
- M2. If the 10-Ball is illegally pocketed on a shot that begins with any other object ball on the table, it is spotted, and play continues with the cue ball in position.
- M3. If the 10-ball is illegally pocketed on any shot during which a foul occurs, it is spotted. The incoming player has ball in hand.

The Official Rules of CSI, General Rules 1-3-2 is modified as follows:

M4. You may use electronic headgear in one ear only, such as one earbud. Wrap around-bands and headsets are not allowed.

SCHEDULE OF EVENTS



GENERAL INFO

The purpose of this document is to provide the necessary information about the event and its divisions. This document is not intended to convey the procedures that must be followed at the event.

Important Dates

Sep 25: Last day for early entry discount Oct 23: Last day for refund & change requests

Oct 8: Last day for hotel discount Oct 23: Last day to register Oct 9: Last day for mailed entries & personal checks Nov 7: Event begins

Refunds & Changes

Refund requests must be received in writing by email or postal mail by Oct 23, 2024, and will be processed after Nov 25, 2024. Admin fees are non-refundable and an additional \$20 processing fee applies to each entry refunded. Change requests must also be received by Oct 23, 2024, and a \$20/player processing fee applies to each change.

Safety Rules & Regulations

Although it is impossible to predict what safety restrictions may be in place at the time of the event, players should be prepared to adhere to all safety rules & regulations put into place by AMOW, CueSports International, Ramada Plaza by Wyndam Hotel, Wyoming state government or local ordinances. Players accept this when they register and refusal to follow safety rules and regulations is not sufficient justification for a refund.

On-Site Registrations

All on-site registrations must be cash only in US currency.

Event Fees

Admin fees help cover the cost of processing registrations, verifying eligibility, verifying ratings, etc. Late registrations create a backlog, require extra personnel and cause increased labor costs. On-site registrations require extra event staff and even more labor costs. Because admin fees are consumed during the registration process, they are non-refundable. Admin fees are included in the entry fees and are as follows:

DIVISION TYPE	EARLY ENTRY (by Sep 25)	LATE ENTRY (Sep 26-Oct 23)	ON-SITE ENTRY
SINGLES	\$20	Additional \$20	N/A
TEAMS	\$15/core player	Additional \$10/core player	N/A

Green fees help cover the cost of the venue, equipment, staff, set-up, tear-down, etc. Green fees are refundable if a written refund request is submitted prior to the refund request deadline. Green fees are included in the entry fees and are as follows:

DIVISION TYPE	EARLY ENTRY	LATE ENTRY	ON-SITE ENTRY
	(by Sep 25)	(Sep 26-Oct 23)	
SINGLES	\$20	\$20	N/A
TEAMS	\$15/core player	\$15/core player	N/A

Change fees help cover the cost of processing changes such as removing players from teams, adding players to teams, verifying the eligibility of new players, verifying the ratings of new players, etc. The change fee is \$20/change.

We encourage you to be confident about your registration before submitting it to avoid change fees. We also encourage you to consider the Fargo rates of substitute players. A player designated as a substitute may not replace a lower-rated core player during competition. You may only use a five-person rotation if your four highest rated players are designated as core players.

Digital Membership Card & Valid Photo ID Required

All participants must have their digital membership card and valid Government-issued photo ID and present it to all opposing players, teams or staff upon request. Your digital membership card can be found in your personal profile on the <u>FargoRate mobile app</u> which can be downloaded free for Android and Apple devices. Physical cards are no longer produced so please download the FargoRate app and have your digital membership card ready to show upon request. Failure to show your digital membership card and valid Government-issued photo ID can result in automatic disqualification and forfeiture of entry fees and prize money.

Dress Code

All events will follow Dress Code C with the following exceptions. Distressed jeans, sweatpants, opened toed shoes, and t-shirts with sleeves cut off are allowed.

Hotel Accommodations

EVENT SITE – Ramada Plaza by Wyndham Sheridan Hotel (\$79 plus tax)

1809 Sugarland Dr, Sheridan, WY 82801

- Book by October 8, 2024, to receive the group rate
- Phone: 307-218-2076 and mention group code: 110524AMO

Candlewood Suites Sheridan, an IHG Hotel (\$113 plus tax)

1709 Sugarland Dr, Sheridan, WY 82801

• Phone: 307-675-2100

Days Inn by Wyndham Sheridan (\$74 plus tax)

1104 Brundage Ln, Sheridan, WY 82801

• **Phone**: 307-461-9224

FargoRate

FargoRate has replaced the outdated systems of subjectively classifying players as Open-Advanced-Master, A-B-C, 3-4-5, etc. Players with at least 200 games of data in the FargoRate system have an established rating. Those with fewer than 200 games have a preliminary rating based on any data in the FargoRate system and a starter rating assigned by the AMOW.

Example: John has a Fargo Rating of 593 based on just 50 games. He was assigned a starter rating of 560 by AMOW. John's preliminary rating would be calculated by a proportional combination of the two numbers (593 x 25%) + (560 x 75%). Therefore, John's preliminary rating would be 568. Starter ratings may be adjusted by AMOW at any time.

Rating Reviews

We carefully review the ratings of all players who register. This process takes time, and we reserve the right to adjust starter ratings and correct errors at any time. To avoid late rating issues, we encourage you to register early and make sure your rating and your teammate's ratings reflect actual skill level. Any type of rating correction is not grounds for a refund.

REGISTER EARLY: You may register at any time. There is no need to wait until you actually have an active membership or reach the minimum weeks of play requirement (discussed later) to register. Players who are not current members but intend to play in a BCA Pool League later in the year may register now by submitting a paper or PDF entry form which can be downloaded from the official webpage. These registrations will be processed and reviewed at a later date to verify membership status and weeks played.

Rating Penalties

Each division has a team and/or individual rating cushion to allow for natural rating increases after registration. If a rating naturally increases beyond the cushion, game penalties may be applied.

If a player or team has incurred a game penalty, the opponent will race to one game less. If both teams in a match have been penalized, the penalty in that match will be the difference between the two penalties. For example, if Team A has a one-game penalty and Team B has a two-game penalty, Team B will incur a one-game penalty in that match. If both teams have a one-game penalty, there will be no penalty.

Group Play Stage 1: Penalty points are deducted from violating teams' score.

The rating cushion applies only to ratings that have naturally increased as a result of additional FargoRate data. A change or correction of a starter rating is not a natural increase.

Don't Get Disqualified

We take player ratings very seriously. A player who intentionally, at the sole judgement of the AMOW or CSI, enters an event with a rating that is too low for his or her ability, is cheating. Be aware that we have tools in place to monitor players who are consistently and significantly performing above their rating during the event. We reserve the right to disqualify any player without refund or prize money. Don't get disqualified. If you believe you are underrated, contact CSI prior to the registration deadline.

Verifying your Registration

You have the responsibility of verifying your registration. The complete list can be found near the bottom of the official event webpage. All upcoming events can be found at www.playcsipool.com/events.

If you have already registered for the event, please verify that your name appears in the "Awesome Participants" list in every division for which you registered. Technical glitches can happen and **it's your responsibility to confirm your registration(s)** at least three weeks prior to the event. If you are not on the participant list, and you fail to notify us at least three weeks prior to the event, we may not be able to accommodate you. If your name does appear on the list, it's a good idea to take a screenshot and keep it with you as backup if needed. It is not helpful to show up at the Tournament Desk and simply say that your name was previously on the list.

Start Times & Format

Divisions may begin as early as the times listed in the sections below. However, various factors could delay start times, and a delayed start is not grounds for a refund. Always check the tournament brackets at www.ctsondemand.com for the exact start time of your match or ask the Tournament Director

Plan Your Travel Carefully

We encourage you to allow plenty of time before and after the event for travel. AMOW is not responsible for travel delays, traffic jams or any other travel-related issue that could cause you to miss your match and be forfeited. Matches are not delayed or accelerated to accommodate travel issues. Therefore, you are encouraged to arrive no later than the day before your division(s) begin and leave no sooner than the day after the event ends.

How to Avoid Forfeits

Each year, people forfeit matches because they do not follow the correct procedures. **Matches are not announced at the event** and there may be occasions when your table is not available at the scheduled time because earlier matches are running late. You are responsible to be at your assigned table when it becomes available. Please review Appendix A – Using CTS (CueSports Tournament System) and the CSI Tournament Regulations. These documents detail the process of avoiding forfeits. If you still need help, please ask

the Tournament Director. Being forfeited as a result of not following the correct procedures (see the Golden Rule below) is not grounds for a refund or a credit.

Golden Rule: If you are at your assigned table at the scheduled match time and do not leave, you cannot be forfeited.

Match Conflicts

You may want to play in as many divisions as possible to get the most out of the experience. Therefore, participants are free to register for divisions that overlap. However, AMOW is only able to schedule around some of the overlapping divisions as noted in the table below. If match conflicts occur that are not specified in the second column below, the player or team must forfeit one of the conflicting matches without refund.

If you're in	We WILL schedule around	We WILL NOT schedule around
10-Ball Singles	10-Ball Teams	
10-Ball Teams	10-Ball Singles	

Payouts

Payouts may be made at specific scheduled times each day so please do not expect your payout immediately after you win or are eliminated. Payouts will be made by check in US currency. To receive a payout, you must first present a government issued photo I.D. and legibly complete the applicable tax form(s) provided by AMOW. Checks are valid for 90 days from the date of issue. DO NOT LOSE YOUR CHECK. Lost checks and checks not cashed within the 90-day period will not be reissued. If the tax paperwork is not completed, then AMOW will retain 25% for tax purposes.

Team Payouts

Team Payouts will be made by check in US currency. One (1) check will be written to one (1) person for the entire team payout. The person receiving the check must complete the applicable tax form(s) provided by AMOW. The person receiving the check should also document the payouts he or she distributes to other teammates for tax purposes.

Player Agreement

These terms set forth the legally binding rules for participation in the event. By registering, players agree to be bound by all terms and conditions set forth by AMOW and CueSports International (CSI).

You acknowledge that you have read and completely understand the latest edition of the Player Guide, Entry Form, Tournament Regulations and/or all rules and regulations and you will check for the latest edition of all documents just prior to the event start date. You agree to abide by all rules & regulations implemented by AMOW and CueSports International (CSI). AMOW and CSI reserves the following rights and responsibilities: determine a player's eligibility, refuse entry to anyone for any reason, change field sizes, adjust ratings, display names and ratings online, change schedules & payouts based on, but not limited to, field sizes, inclement weather, acts of God, war, or terrorism.

You understand that your participation in this event is completely voluntary. CSI, AMOW and all representatives, agents, sponsors and affiliates are released and to be held harmless of and from any injury, illness, losses, damages, liability or expenses of any kind incurred by me, my heirs or personal representatives either caused or alleged to be caused during or surrounding this event. Maximum liability to AMOW or CSI, if any, shall be limited to reimbursement of the entry fee paid.

Disqualification from any AMOW or CSI event, for any reason, shall result in forfeiture of any prize money won by that player or team, and possible suspension from future AMOW or CSI produced events.

CSI or AMOW may also use your photograph, image, likeness or name for information, reporting or promotional purposes via print, video and other media without limitation or compensation of any kind. By participating, you further release all media and appearance rights to CSI or AMOW for the production of televised matches, recorded or broadcast at the event and for all photographic images taken at the event. By registering, you agree that CSI may also add your email address to its email list and send you periodic emails at its sole discretion.

SINGLES

Check-in for singles divisions is <u>not</u> required. However, it is your responsibility to know when and where you play.

Eligibility

- All players must have a 2024 BCA Pool League membership and have played at least four (4) weeks in a single division session between Jan 1, 2024, and the registration deadline. The four (4) weeks must be played with at least seven (7) calendar days between match dates.
 - o Your BCA Pool League membership status can be checked at www.playcsipool.com/bcapl-membership-lookup
 - No person (male or female) may be rated higher than 720 at the time of registration.

Individual Rating Increases

There is a 10-point individual rating cushion. If a person is rated 720 or lower at the time of registration, but his or her rating naturally increases above 730, he or she has the following options:

- Option 1: Move to another division (if possible) and pay any difference in entry fees
- Option 2: Play and accept a one-game penalty in each match for every 25 points over 730

Example: A player has a rating of 717 at the time of registration but it naturally increases to 735 (5 pts. over the cushion), he or she will incur a one-game penalty in each match. If his or her rating naturally increases to 758 (28 pts. over the cushion), he or she will incur a two-game penalty in each match.

There is no individual rating cushion in 10-Ball Singles. If a person is rated 574 or lower at the time of registration, but his or her rating naturally increases above 575, he or she must move to the Elite Platinum Division and pay the difference in entry fee, or they may request a refund.

Singles Divisions

DIVISIONS	START ¹	SPLIT ² (approx)	RACE	EARLY ENTRY ³ (by Sep 25)	LATE ENTRY (Sep 26-Oct 23)	ON-SITE ENTRY
Elite 10-Ball Singles (720 ma	x player rating, 575 min player r	rating)				
Platinum Division ⁴	11/7 (Thu) 12pm	All	R5 Med	\$140	\$160	N/A
10-Ball Singles (574 max player rating)						
Gold Division ⁴	11/7 (Thu) 12pm	Upper 50%	R4 Med	\$80	\$100	N/A
Silver Division ⁴	11/7 (Thu) 12pm	Lower 50%	R4 Med	\$80	\$100	N/A

- 1. Start times shown are the earliest possible start times. Finals calcutta for all singles divisions will be held 11/8 (Fri) at 8am, or when announced. Finals in all divisions will start play immediately following the calcutta on Friday morning. Check the brackets or ask the Tournament Director for actual times.
- 2. Players register for 10-Ball Singles without knowing exactly which subdivision they will compete in (i.e. Gold, Silver). After registration ends, the field will be separated into multiple divisions based on players' Fargo ratings, approximate percentages shown and bracket sizes. The percentages shown are approximations and are subject to change based on the skill levels of the participants and bracket sizes. Any player entering the Elite Platinum Division must be rated 575 or higher.
- 3. Each entry includes admin & green fees. See the General Info section for a breakdown of those fees.
- 4. \$1,000 added based on 64 players.

Team Check-In & Rosters

<u>Team check-in is required</u>. The Team Captain or League Operator must check in at the Tournament Desk prior to the start of the division and obtain an official team roster. The roster change deadline is October 23. Once the deadline for change requests has passed, only subs can be added to the roster. There can be no changes to the "core" roster after the change request deadline. Any late requests must be made by noon on the day prior to the division start date and final league standings and/or other documents are required. Late roster changes are limited to adding substitutes and may not result in the team moving into another division. The official roster and valid Government-issued photo ID of all players must be presented to all opposing teams and event staff upon request. Team captains are responsible for team rosters and there is a \$10 charge for reprinting them.

Team Shirts

Please note that team shirts are encouraged but not required.

Eligibility

- All players must have a 2024 BCA Pool League membership and have played at least four (4) weeks in a single division session between Jan 1, 2024, and the registration deadline. The four (4) weeks must be played with at least seven (7) calendar days between match dates.
 - o Your BCA Pool League membership status can be checked at www.playcsipool.com/bcapl-membership-lookup
- No person (male or female) may be rated higher than 720 at the time of registration.
- Players may not be on more than one team roster.

Core Roster & Substitutions

The "core" roster is used to determine the total team rating. Players designated as substitutes may not replace a lower-rated core player during competition. Once the deadline for change requests has passed, only subs can be added to the roster. There can be no changes to the "core" roster after the change request deadline.

Team Rating Increases

There is a 10-point per core player team rating cushion. If a team is eligible for a division at the time of registration but one or more members' ratings naturally increase to push them over the limit plus the cushion, it has the following options:

- Option 1: Move up into the next division (if possible) and pay any difference in entry fees
- Option 2: Replace one or more players to get back within the division limit (must still meet other eligibility requirements)
- Option 3: Play and accept a one-game penalty in each match for every 50 points over the cushion

Example: A 4- player team is below the 2,600 limit at the time of registration, but its team rating naturally increases to 2,643 (43 pts. over the cushion). It will incur a one-game penalty in each match. If it's rating naturally increases to 2,677 (77 pts. over the cushion), it will incur a two-game penalty in each match.

Individual Rating Increases

There is a 10-point individual rating cushion. If a person is rated 720 or lower at the time of registration, but his or her rating naturally increases above 730, he or she has the following options:

- Option 1: Move to another division (if possible) and pay any difference in entry fees
- Option 2: Play and accept a one-game penalty in each match for every 25 points over 730

Example: A player has a rating of 717 at the time of registration but it naturally increases to 735 (5 pts. over the cushion), he or she will incur a one-game penalty in each match. If his or her rating naturally increases to 758 (28 pts. over the cushion), he or she will incur a two-game penalty in each match.

10-Ball Teams Format - CSI Group Play... All Teams Guaranteed 5 Matches*

The Gold & Silver 10-Ball Teams divisions will use the CSI Group Play format consisting of **Stage 1 – Group Stage and Stage 2 – Single Elimination Final Bracket**. See below for the specific details of each stage.

Stage 1 – Group Stage

- 4-Player Teams (10-Ball-Teams)
- Each team is scheduled for 5 matches* consisting of 16 racks each.
- All matches are handicapped by FargoRate ¹
- Approximately 50% of the field will be eliminated at the conclusion of Stage 1 and the other 50% will advance to Stage 2.
- Team ranking criteria:
 - 1st Criteria: Match Win % 3
 - 2nd Criteria: Avg. Performance Margin ⁴
 - 3rd Criteria: Strength of Schedule ⁵
 - 4th Criteria: Shootout ⁶

Stage 2 – Single Elimination Final Bracket

- Teams advance to the Stage 2 single elimination bracket based on the CSI Group Play Stage 2 Advancement Table below. NOTE: the goal is to advance 50%, but no more than 50%, of the field into Stage 2.
- The Stage 2 bracket can, and often will, have some number of byes. Teams with higher rankings from Stage 1 will receive any available Stage 2 byes first.
- Stage 2 teams are seeded in the Stage 2 bracket by their Stage 1 ranking.
- Stage 2 Races: FargoRate R9 Medium
- 1. The FargoRate League Calculator can be found at http://leaguecalc.fargorate.com. Enter the Fargo ratings of each player on both teams, click the blue button until "1 POINTS" is displayed, enter "4" into the field for "Number of games a player plays per round (or per match if handicapping matches)," and click the "CALCULATE" button. The result will be the handicap per match.
- 2. Teams that forfeit any Stage 1 match may be suspended from future AMOW events.
- 3. Each match is handicapped by FargoRate. If a match ends in a tie score, each team receives 0.5 win points.
- 4. If two or more teams have the same win/loss record, the team that has a higher average performance margin will be ranked higher. The performance margin is a comparison of what a team is expected to score vs what it actually scores in each match. Winning more racks increases your team's performance margin.
- 5. Strength of schedule is the average rating of opposing teams' core rosters. If two or more teams have the same match win % and the same average performance margin, the team(s) with the larger strength of schedule will be ranked higher.
- 6. The cue ball is placed behind the head string and each core player, or eligible sub, for each team shoots alternating spot shots. The team with the most shots legally pocketed after all players have taken a shot, wins the shootout. If tied after all players have shot, it is sudden death.

CSI Group Play Stage 2 Advancement Table

TOTAL # TEAMS IN DIVISION	# TEAMS TO STAGE 2 (50% max) ¹	STAGE 2 BRACKET SIZE (single elim)	# TEAM PAYOUTS (25% max)
10-17	5-8	8	2 or 4
18-33	6-16	16	4 or 8
34-65	17-32	32	8 or 16
66-129	33-64	64	16 or 32
130-257	65-128	128	32 or 64
258-513	129-256	256	64 or 128

See example below.

1. This is the range of the total number of teams that will advance to Stage 2. No more than 50% of the field will advance to Stage 2.

Example: There are 92 teams in a division. Refer to the row that contains 92 in the first column (66-129). The table shows that the Stage 2 bracket will be a 64-team bracket. Because a max of 50% of teams advance, 46 teams will advance to Stage 2. The top 16 teams will earn prize money.

- Total Teams to Stage 2: 92 total teams \times 50% = 46 teams
- Teams to Win Prize Money: 92 total teams x 25% = 23. Because bracket sizes are 2, 4, 8, 16, 32, 64, etc., This rounds down to 16 teams.

^{*} Excluding factors beyond the control of AMOW such as forfeits, drop-out teams, no-shows, byes, etc. If a team receives a forfeit, they receive a match win (1.0 match win points). Their other stats are unaffected.

Team Divisions

DIVISIONS	START ¹	SPLIT ² (approx)	STAGE 1 LENGTH	STAGE 2 RACE ³	EARLY ENTRY⁴ (by Sep 25)	LATE ENTRY (Sep 26-Oct 23)	ON-SITE ENTRY	
10-Ball Teams (4-player / 2 subs / 2,200 max team rating)								
Gold Division 2, 5, 6	11/8 (Fri) 6pm	Upper 50%	16 racks	R9 Med	\$400	\$440	N/A	
Silver Division 2,5,6	11/8 (Fri) 6pm	Lower 50%	16 racks	R9 Med	\$400	\$440	N/A	

- 1. Start times shown are the earliest possible start times. Finals calcutta for all team divisions will be held Saturday 11/9, at approximately 7pm. Team Check-In at the Tournament Desk before 5:30pm Friday 11/8 to receive team rosters and Stage 1 scoresheets.
- 2. If the total number of 10-Ball Teams does not reach 60 teams, all teams may compete in one division.
- 3. Stage 2 is a final single elimination bracket. All matches in the final stage will be handicapped by FargoRate.
- 4. Each entry includes admin & green fees. See the General Info section for a breakdown of these fees.
- 5. \$1,000 added based on 32 teams.
- 6. All teammates must be qualified from the same league.

ELITE PLATINUM 10-BALL TEAMS (LIMITED ENTRY)

This division is limited to the first 16 eligible teams. There will be two format possibilities based on participation. If 11 teams or less register, we will use CSI Group Play with no handicap. If 12-16 teams register, we will use a round robin Stage 1 format with no handicap. All criteria from the above team section still applies.

Elite Team Division

DIVISION	START ¹	SPLIT ² (approx)	STAGE 1 LENGTH	FINALS RACE ³	EARLY ENTRY ⁴ (by Sept 25)	LATE ENTRY (Sept 25-Oct 23)	ON-SITE ENTRY
Elite 10-Ball Teams (4-player/2 subs, 2,600 max rating, 2,000 min rating)							
Platinum Division 2,5	11/8 (Fri) 6pm	All	16 racks	R9	\$800	\$840	N/A

- 1. Start times shown are the earliest possible start times. Finals calcutta for all team divisions will be held Friday 11/8, at approximately 7pm. Team Check-In at the Tournament Desk before 5:30pm Friday 11/8 to receive team rosters and Stage 1 scoresheets.
- 2. Total number of teams will be capped at the first eligible 16. If the total number of Elite Platinum 10-Ball Teams does not exceed 11, all teams will play CSI Group Play.
- 3. Stage 2 is a final 4 double elimination bracket. All matches in the final stage will be handicapped by FargoRate.
- 4. Each entry includes admin & green fees. See the General Info section for a breakdown of these fees.
- 5. All teammates must be qualified from the <u>same league</u>.

Elite 10-Ball Teams Format Possibility #1 (11 Teams or Less) - CSI Group Play... All Teams Guaranteed 5 Matches*

If there are 11 teams or less, the division will use the CSI Group Play format with no handicap. The top 4 teams will advance to a Stage 2 double elimination final bracket. See the "TEAMS" section for more detail.

Elite 10-Ball Teams Format Possibility #2 (12-16 Teams) – Round Robin

If there are 12-16 teams in the division, teams will be placed into two groups. Within a group, each team will play every other team once. Each match consists of 16 total racks with no handicap. The top two teams from each group advance to a double elimination final bracket. Team ranking criteria is as follows:

- 1. Match wins
- 2. Game wins
- 3. Shootout

ON-SITE SCOTCH DOUBLES LIMITED ENTRY TOURNAMENT

There will be a Scotch Doubles Tournament offered for singles participants that do not make the finals. Scotch Doubles will be single elimination, held on Friday, limited to the first 32 entry pairs. Those wishing to participate may register with the Tournament Desk onsite after having been eliminated from 10-Ball Singles. Entries will be taken until midnight on Thursday 11/7. Scotch Doubles entries must be cash only (U.S. currency) at the Tournament Desk. We may split the field into two divisions; we may handicap by FargoRate.

2ND CHANCE TEAM TOURNAMENT

There will be a 2nd chance tournament offered for all team divisions. Those wishing to participate in this 2nd chance event should check with the Tournament Desk for exact times and entry details. On-site 2nd chance entries must be cash only (U.S. currency) at the Tournament Desk. 2nd chance team tournament entries must be comprised of the members of your original team roster only. New divisions and handicaps may apply.

MINI-TOURNAMENTS

Mini-tournaments may be conducted beginning on the first day of the event and will conduct as many as demand dictates. Many different formats may be offered such as handicapped, non-handicapped, 8-ball, 9-ball, 10-ball, etc. Those wishing to participate should visit the Tournament Desk.

Eligibility

- All players must have a 2024 BCA Pool League membership and must pay a \$20 Admin/Green Fee if not registered in the other events.
 - o Your BCA Pool League membership status can be checked at www.playcsipool.com/bcapl-membership-lookup

NOTE: Some mini-tournaments may have specific rating, gender, league, and misc. requirements.